

Extensible Visualizations of Ontologies in OWLGrEd

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Abstract. OWLGrEd is a visual editor for OWL 2.0 ontologies that combines UML class diagram notation and textual OWL Manchester syntax for expressions. We review the basic OWLGrEd options for ontology presentation customization and consider the framework of OWLGrEd extensions that enables introducing rich use-case specific functionality to the editor. A number of available OWLGrEd extensions offering rich ontology management features to their end-users are described, as well.

Keywords: OWL, OWLGrEd, custom ontology visualization

1 Introduction

Presenting OWL ontologies [1] in a comprehensible form is vital for ontology designers and their users alike. Several approaches and tools, including OWLViz [2], VOWL [3], OntoDia [4], ODM [5], TopBraid Composer [6] and OWLGrEd [7] have been developed to present the ontologies visually so that ontologically related constructs are linked together in the presentation (e.g. an object property can be depicted as a line connecting its domain and range classes, or a sub-class can be linked to its super-class). A recent extensive and in-depth overview of the ontology visualization methods and tools is [8].

The OWLGrEd ontology editor¹ [7] stands out in the ontology visualization tools family by combining the ontology visualization and editing facilities. So, an ontology or its fragment can be adjusted after its initial automatic visualization, or an ontology can be even created from scratch within the editor and then saved into some standard textual serialization format. We describe here the options for and experience with custom/extended ontology presentation in OWLGrEd. These can be viewed also as an initial response to the call for “ontology visualization framework implementing a core set of visual and interactive features that can be extended and customized” in [8].

The OWLGrEd notation [7] comprising extended UML class diagrams [9] combined with OWL Manchester syntax [10] for textual expression encoding allows to express all OWL 2.0 [1] ontology constructs. Should an ontology be used as a data model within some context, it may be convenient to store an important part of the model contents within the ontology entity annotations. To facilitate custom handling of designated annotation properties, ontology visualization profiles extending the diagram element

¹ <http://owlgred.lumii.lv/>

3 OWLGrEd Extensions

An OWLGrEd extension can add custom (domain-specific) data structures and functionality to the editor. The principal components of an OWLGrEd extension are:

- 1) *custom information fields* for ontology diagram symbols, each with possible visual appearance and/or semantics (e.g. annotation assertion) specification, and
- 2) high-level programmable *functionality extensions* (tied e.g. to context menu or palette elements, or to explicit extension points in the existing procedures).

In addition, *ontology presentation views* [11] can be specified within each OWLGrEd extension; a view can define the style (including visibility) of visual element types, with an option for conditionally applied styles based on data field values.

Any user of the OWLGrEd editor can download extensions e.g. from the Extensions section of the OWLGrEd home page; then add them (de-compressed first) to the project via “*Extensions*” context menu command within a project diagram.

The currently available extensions include:

- 1) *OWLGrEd_UserFields*, historically the first extension [11], part of default OWLGrEd configuration, providing the basic mechanisms of both creation and run-time support for custom information fields and ontology presentation views;
- 2) *RefactoringServices*, supports transformations among ontology element visual presentation options (e.g. an object property presentation can be switched between the graphical and textual form); the transformations are added to the context menus of the ontology diagram elements to be transformed;
- 3) *OWLGrEd_Schema*, a novel (work in progress) extension supports assertions of a property applicability within a given class context; the property domain is then computed as the union of all classes for which the property is applicable (cf. Fig.2);
- 4) *OWLGrEd_OBIS*, supports the annotation framework [15] for automated ontology-based information system generation [16]. Parts of it have been also refactored into separate extensions, including *UML_Plus* (introduction of UML-style elements for modeling notation: a composition, an enumerated class, an abstract class and a derived property) and *DefaultOrder* (recording of attribute ordering information within a class node).
- 5) *OWLCNL_LanguageFields*, an experimental framework for adding verbal forms to ontology entities to enable contextual verbalization of ontologies [17].

The OWLGrEd extensions currently are actively developed further and applied in practical use cases. For instance, for the ontology development for the existing (legacy) data structure of the Latvian Enterprise Registry registers the *UML_Plus*, *OWLGrEd_Schema* and *RefactoringServices* custom extensions have been important².

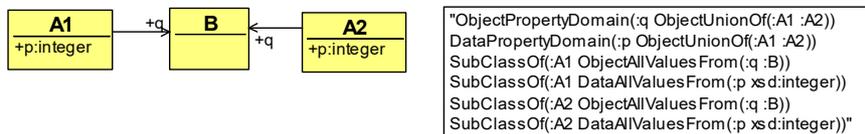


Fig. 2. Outline of property applicability assertions: visual form and OWL Functional Syntax

² An image of the ontology is available at owlgred.lumii.lv/success_stories#ur

4 Create Your Own Extension

An OWLGrEd extension is a data folder that can be added to a project by placing it under the Plugins sub-folder within the projects' folder and then re-opening the project.

The principal elements of the contents of an OWLGrEd extension folder are:

- 1) info.lua – a text file stating the extensions' identifier, name and version;
- 2) load.lua – the code to be executed upon installing the extension (e.g. introducing the custom fields, and other editor configuration updates);
- 3) unload.lua – the code to be executed upon uninstalling the extension;
- 4) other data and functionality information, referred to from the loading and unloading programs, including the code to be attached to e.g. newly created menu and toolbar items, or pre-defined extension points within the editor code.

The OWLGrEd editor is built upon the GRTP platform [14], whose data model is best described in [18] and augmented by the custom fields part in [11]. The “live” data model diagram is available also from within the editor itself under the *Show->Meta-model* global menu item. The programming environment is based on Lua programming language and uses library lQuery [19] for data model management. Examples of loading and unloading transformations can be seen e.g. in the code of *UML_Plus* extension.

The definitions of custom fields are typically stored in textual form within extension's AutoLoad sub-folder and must be loaded by the code in load.lua. The custom field definition file can be created using the OWLGrEd style palette environment (to be opened from the project diagram): under '*Manage views and profiles*' select '*New profile*', give it a name, add custom fields (views can be added, as well), then save the profile. The abstract profile structure follows [11]; the OWLGrEd style palette allows to “fill in” the instances of the profile metamodel.

Each custom field is defined within editor structure context (a field can be ascribed to e.g. a class, a role or an attribute) and can have basic appearance properties, functional translets and semantic tags defined. A semantic tag typically is a template for OWL Functional Syntax [1] assertion associated with the field, as, for example, *AnnotationAssertion(obis:textPattern \$subject \$value)* in *OWLGrEd_OBIS* extension is, where the \$subject and \$value variables refer to the context and the contents of the field respectively. The semantic tags and style effects can be attached to the choice items of check-box or drop-down type editor fields, as well.

5 Conclusions

OWLGrEd offers a wide range of customization options for presentation of an ontology loaded or created within the editor.

The OWLGrEd editor extensions are playing a major role in supporting ontology development and custom presentation in use cases that typically come up with their own requirements for extra add-on functionality to the standard editor features.

The source code of the OWLGrEd extensions is included within OWLGrEd distribution (their code is interpreted during the run-time, so any changes to it are effective immediately) and is free to be amended, modified and used (as is OWLGrEd itself).

The OWLGrEd extension architecture is suitable also for eventual migration into the web environment, as is envisaged for the OWLGrEd editor itself; it admits the user role separation allowing the system administrators to define and install the extensions, while letting the end-users to choose which extensions to activate within a project.

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